

Day 1:

Planning a trip: Leave No Trace. Compass/maps (Tigers in the Wild, Wolf Finding Your Way)

Escape the Boobytraps in the Temple (Bears Make it Move - exploding craft sticks)

Paper Airplane (Air of the Wolf 1A)

Making a Treasure Map (Wolf Elective Adventure: Finding Your Way 1B)

Making a Compass Rose (Wolf Elective Adventure: Finding Your Way 2A)

Day 2:

Pool noodle boat, popsicle stick boat (Wolf Motor Away, Tiger Floats and Boats)

Astronomy constellation cards, pipe cleaner constellations, phases of the moon, navigation astrolabe (Tiger Sky is the Limit, 4 - 2 constellations)

Day 3:

Volcano Experiment, Ring of Fire, earthquakes. (Webelos Adventure in Science)

Luau performance with a luau song activity (Webelos' Maestro)

Pigpen Cipher (Curiosity, Intrigue, and Magical Mysteries--Tiger; Code of the Wolf--Wolf; 123 Go Nova)

Hawaiian Tree Snail (Bear Fur, Feathers, and Ferns #3)

Day 4:

Drum, Dream Catcher, Navajo Code Talkers (Beat of the Drum, Bear)

Day 5:

Tigers(My Tiger Jungle, nature, 1 foot hike, 2 birds)

Tigers-Into the Wild Outdoor Code & Leave No Trace

Wolves- Call of the Wild 3B Leave No Trace, 6- Animal identity

Paws of the Path- 4. Outdoor Code & Leave No Trace 5.1 Mile Hike 6.2 birds 2 insects, 2 animals 7. Draw a map

Finding your way 1B map, 2 compass, 4 hike

Bears-Marble madness 4D

Knots, Tie two half hitches (Bear Necessities- 5)

Fur, feathers and ferns- hike 1 mile

Webelos First responder

Webelos Walkabout-1 hike/ 3. Outdoor code & leave no trace 4. hike 5 miles 5. Plants / dangerous animals

Outdoor Adventure-4. Tie a bowline 5. Outdoor code & leave no trace

Into the Wild- 3. Birds 4. Bird flyaway 6. Identify insects, birds, wild animals

Into the woods- 1 tree, 4 common trees, 3 common plants 6. Growth rings of trees